

Weapon Upgrades

Healing Tool

Fast Injector - Faster doses mean faster health restore.

Health Boost - Adds one life point.

Adrenal Boost - Adds one more life point.

Bulldog

Fire Accelerator - Increases fire rate.

Recoil Stabiliser - Increases accuracy.

Armor-piercing - Increases damage.

Grenade Launcher

Remote Detonator - Increases ammo to 8; allows for manual trigger.

Fragment Attraction - Increases blast size and ammo to 10.

Target Leech - Increases ammo to 12.

Frag Rifle

Servo-Reloader - Increase reload speed.

Magneto Concentrator - Creates a laser mine at close range.

Titanium Concentrators - Creates a stronger mine at close range.

Sniper Rifle

Enhanced Vision - Highlights enemies in scope view.

Increased Ammunition - Increases ammo to 6 in magazine, 18 reserve.

Armor-piercing - Increases damage.

Plasma Gun

Arc Sphere - Charge weapon to unleash damage orb.

Defense Sphere - Damage orb endures longer and explodes on contact.

Explosive Sphere - Damage orb endures longest; explosion is larger.

Rocket Launcher

Heat-Seeking - Warhead heat-seeks after holding trigger and firing.

Dual Warheads - Two warheads fired.

Quad Warheads - Four warheads fired.